

# LED 9 Timer Programming

## Display programming with remote:

- 1) Press the red power button.
- 2) Timer will display 0000. At this time type in 4 digit access code. Note code will be 1234 until changed by customer.
- 3) Once code has been entered display should read ok. If display does not read ok, repeat step 1 and 2.
- 4) Press **S2** button. Timer will display coin value. This should be increased to \$1.
- 5) Press the **S2** button. Display will now read (**A: 30**) or may be a different time. (**A**) Will be the time per coin for the **VAC**. Set desired time per coin by using the **S1** button. To decrease, hold down, to increase press repeatedly.
- 6) Press the **S2** button. Display will now read (**B: 30**) or may be different time. (**B**) Will be the time per coin for **TURBO**. Set desired time per coin by using the **S1** button. To decrease, hold down, to increase press repeatedly. Once time is entered move to next
- 7) Press the **S2** button. Display will now read (**C: 30**) or may be different time. (**C**) Will be the time per coin for **SHAMPOO**. Set desired time per coin by using the **S1** button. To decrease, hold down, to increase press repeatedly.
- 8) Press the **S2** button. Display will now read **D**. **D** is not used.
- 9) Press the **S2** button. Display will now read **E**. **E** is not used.
- 10) Press the **S2** button. Display will now read **F**. **F** is not used.
- 11) Press the **S2** button. Display will now read (on A). This is the number of coins to start **VAC**. Use the **S1** button. To decrease, hold down, to increase press repeatedly. Once this is done press the **S2** button and repeat for (B) **TURBO** and (C) **SHAMPOO**.
- 12) Press the **S2** button. Display will read bonus time. Set if desired. See explanation at the end programming instructions.
- 13) Press the **S2** button. Display will debit mode. Set if desired. See explanation at the end programming instructions.
- 14) Press the **S2** button. Display will delayed start. Set if desired. See explanation at the end programming instructions.
- 15) Press the **S2** button. Display will read **HLxx**. Set if desired. See explanation at the end programming instructions.
- 16) Press the **S2** button. Display will read Restart off or restart on depending on what is set. Restart off will require a person to put in full amount after unit is turned off to reactivate. Restart on allows for additional coins to be put in the machine to keep unit running. To set use **S1** button. To decrease, hold down, to increase press repeatedly.
- 17) Press the **S2** button. Display will now read **STD** or **USER** or **MIX**. To make a custom message use **S1** button to scroll to **USER**. At this point press and hold **S2** button until original message appears. At this time you may change the message simply by using the **S1** button. To modify, hold down, or press repeatedly **Once message has been entered you must put the symbol / at the end of message**. This will tell display that this is the end of the message.
- 18) Press the **S2** button now 5 more times to exit programming.
- 19) Unit should now be programmed.

## Program definitions:

- Bonus time settings:
  - Amount of time set in bonus time is added to regular time per coin/pulse(e.g. if you want to give 45 seconds for bonus time and your regular time per coin is 30 seconds, you would set bonus time at 00:15)
  - Bonus is disabled by setting bonus time to 00:00.
  - If bonus time is set to less than one minute, bonus time is added when bonus coin is reached and every coin after that until time expires.
  - If bonus time is set at 1:00 or more, bonus will be a "one time" bonus. Bonus time will only be added for bonus coin or multiples of bonus coin (e.g. 16<sup>th</sup> coin, 32<sup>nd</sup> coin, etc). Any other coin will on receive regular time per coin.
  - If bonus time is set to 99:00, when bonus coin is deposited, timer will show "-on-" and timer will continue to run until coin switch wire is shorted to ground by a loop detector or other switch closure for a minimum of two seconds.
  
- Debit and credit mode:
  - Debit mode: As coins are deposited display shows "\$1.75 MORE, \$1.50 MORE, \$1.25 MORE" etc. until start price is reaches. Once start price is reached display switches to time accumulating until no more coins have been deposited.
  - Credit mode: As coins are deposited display shows money accumulating (\$.25, \$.50, \$.75 etc). If timer is also set to delayed start mode timer will continue to show money accumulating until no more coins have been deposited. If timer is set to instant start, as soon as start price is reached, timer will change to time counting down.
  - Both mode: As coins are deposited display shows money accumulating (\$.25, \$.50, \$.75 etc). If start price is not reached, after 5 seconds timer will alternate between "add \$x.xx more" and amount of money already deposited.